

New tools for Spectral colour management

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Thouslite

Thousand Lights Lighting (Changzhou) Limited

SCOPE

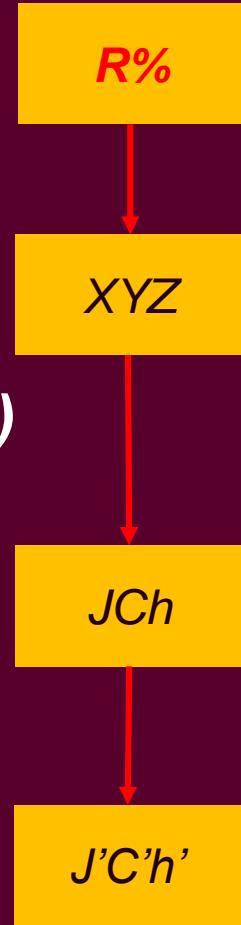
- Background
 - Camera characterisation models
 - Colorimetry
 - Spectrophotometry
 - Tools for spectral colour reproduction
- 

SCOPE

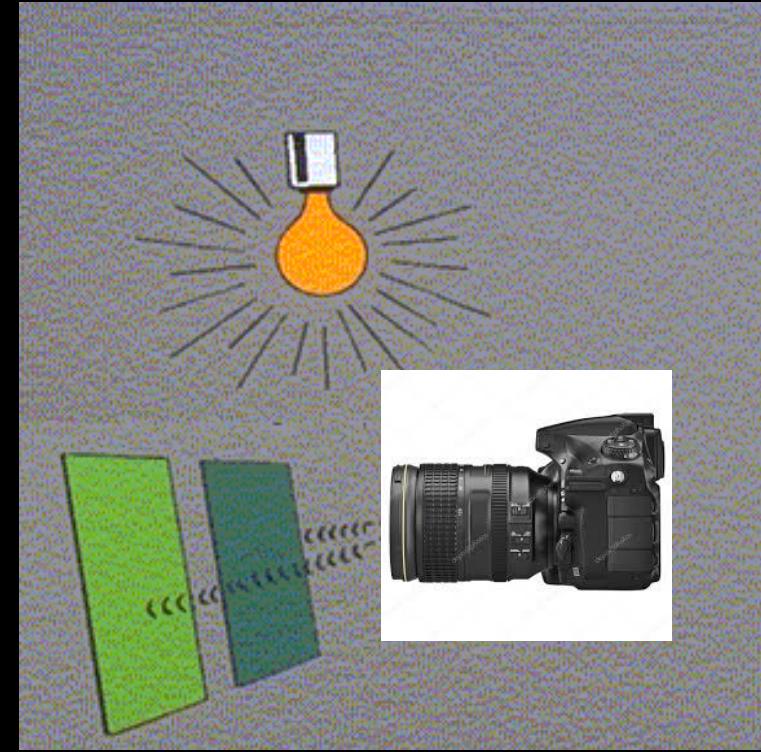
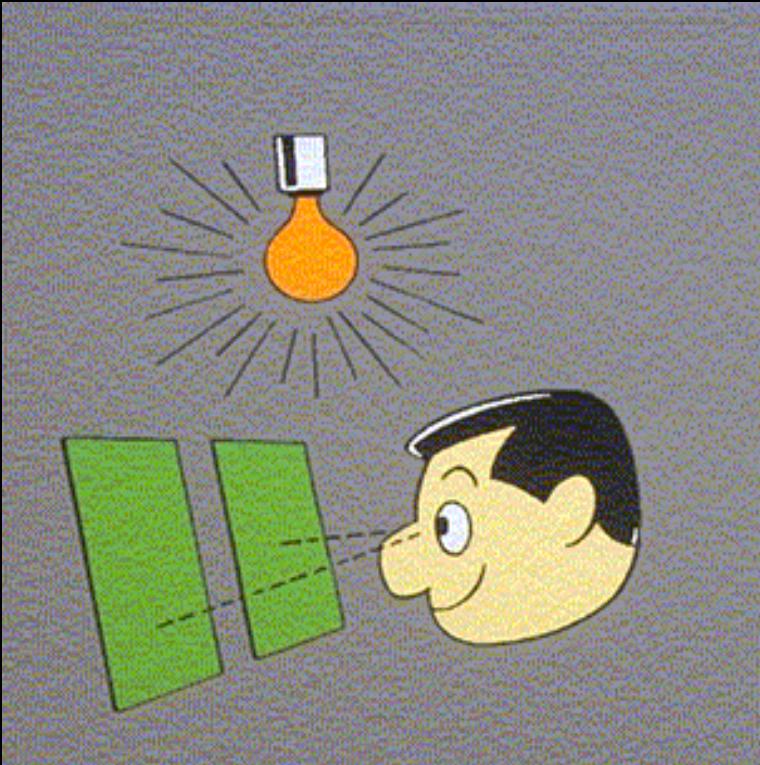
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Types of colour reproduction

1. Spectral ($R\%$)
2. Relative Colorimetric (XYZ)
3. Absolute Colorimetric ($X_L \ Y_L \ Z_L$)
4. Appearance (JCh)
5. Preference (JCh')



Observer Metamerism



Observer Metamersim

Human : $X_i = \int_{\lambda_{\min}}^{\lambda_{\max}} M_i(\lambda) E(\lambda) r(\lambda) d\lambda$

Camera : $D_i = \int_{\lambda_{\min}}^{\lambda_{\max}} S_i(\lambda) E(\lambda) r(\lambda) d\lambda$

Matrix-exp ression

$X = M E r$ and $D = S E r$

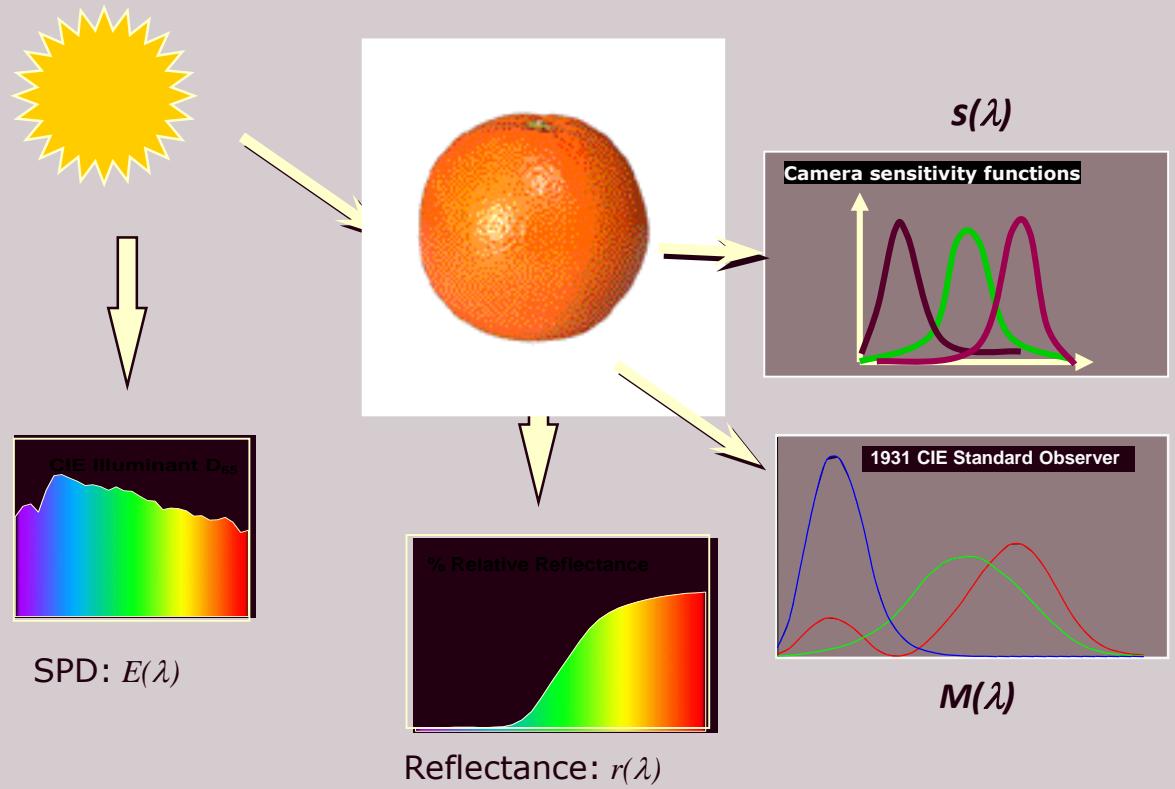
where

$X = [X, Y, Z]^T$ and $D = [R, G, B]^T$,

$r = [r_1 \dots r_{31}]^T$,

$$E = \begin{bmatrix} E_1 & 0 & . & 0 \\ 0 & E_2 & . & 0 \\ . & . & . & . \\ 0 & 0 & . & E_{31} \end{bmatrix},$$

$M \begin{bmatrix} \bar{x}_1 & \dots & \bar{x}_{31} \\ \bar{y}_1 & \dots & \bar{y}_{31} \\ \bar{z}_1 & \dots & \bar{z}_{31} \end{bmatrix}$ or $S \begin{bmatrix} \bar{r}_1 & \dots & \bar{r}_{31} \\ \bar{g}_1 & \dots & \bar{g}_{31} \\ \bar{b}_1 & \dots & \bar{b}_{31} \end{bmatrix}$



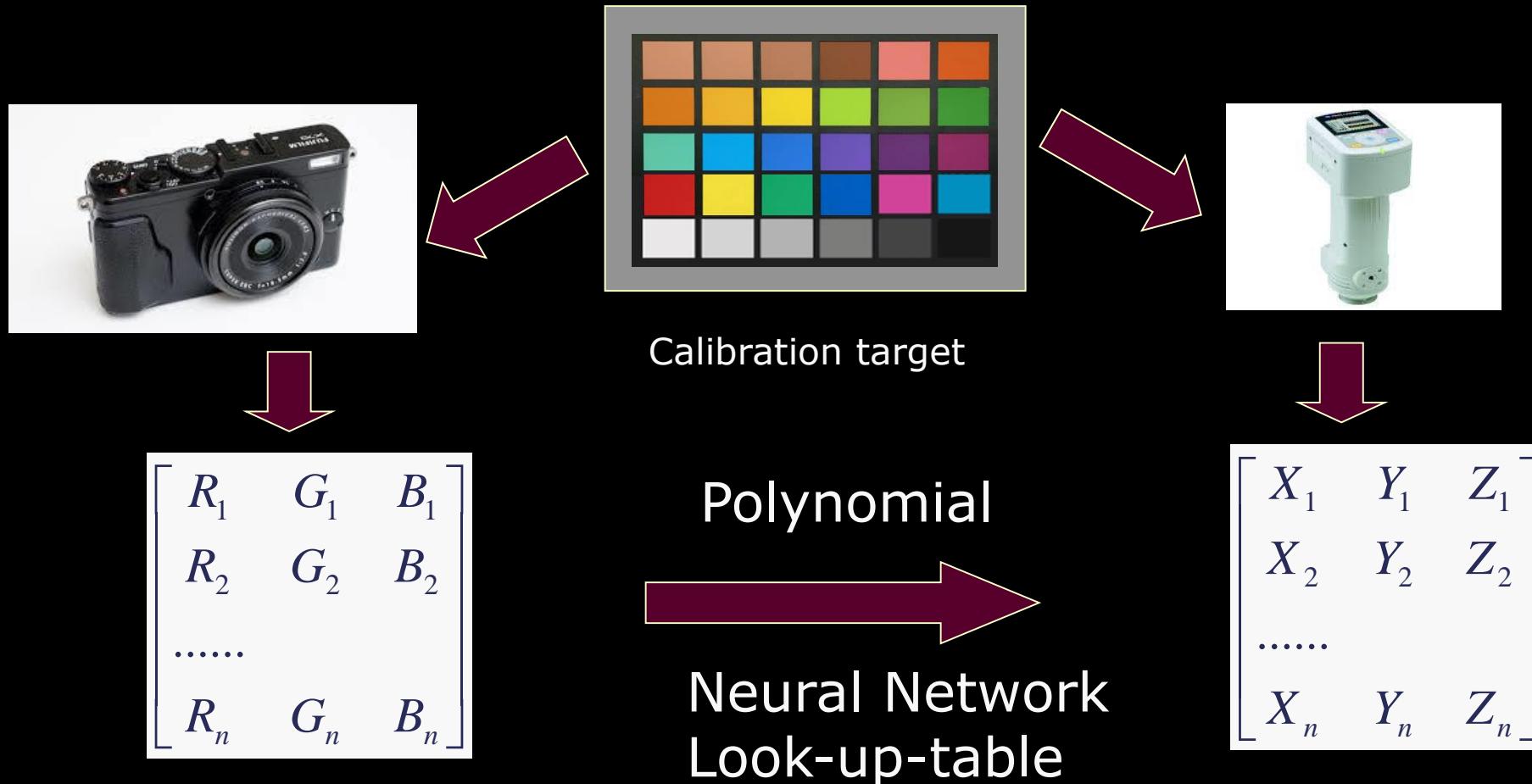
$E(\lambda)$: spectral power distribution of illuminant
 $r(\lambda)$: spectral reflectance of an object
 $M_i(\lambda)$: CIE colour matching functions
 $S_i(\lambda)$: camera spectral sensitivity functions

SCOPE

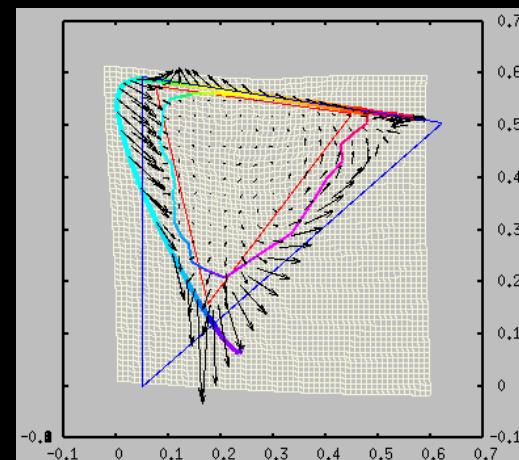
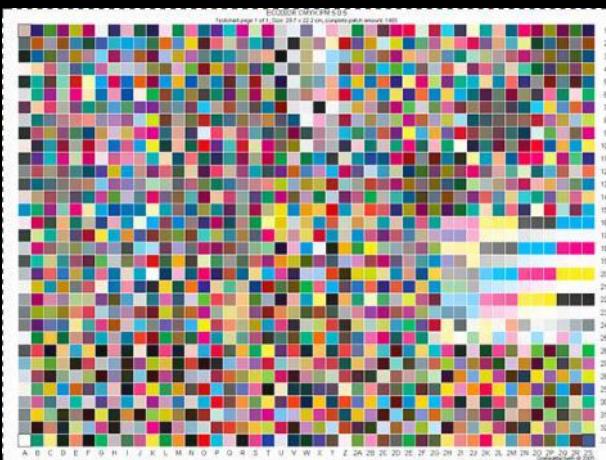
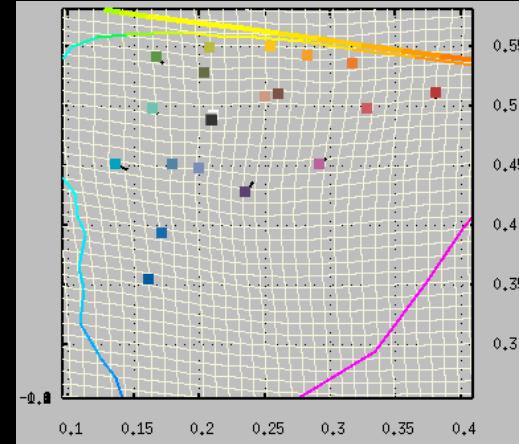
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Reference target based characterization

$$X = A D$$



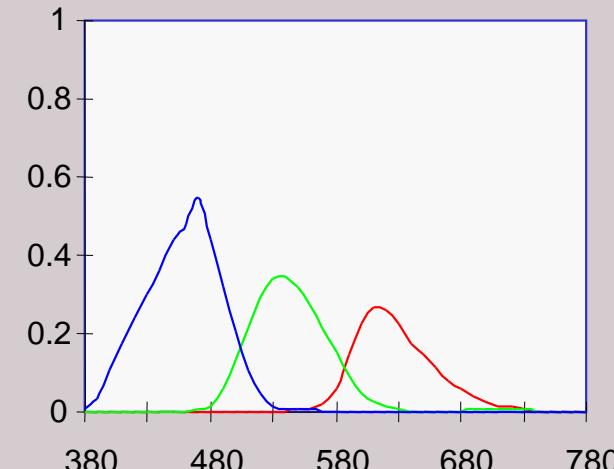
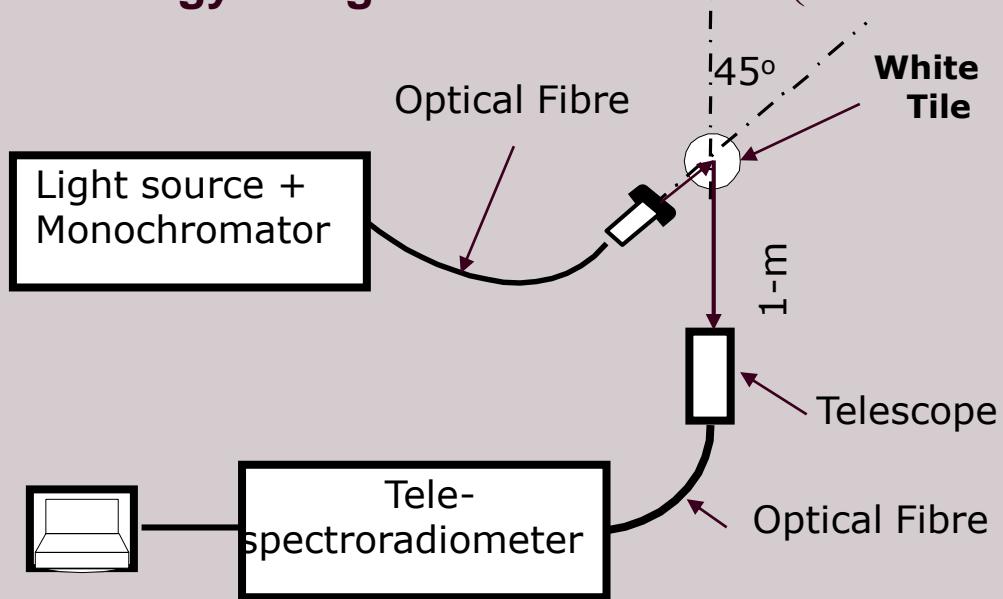
Building a 3D-LUT from PMCC colours X = A D



Measuring Spectral Sensitivities

D= **S E r**

- Metrology using Monochromator (ISO 17321-1:2012)



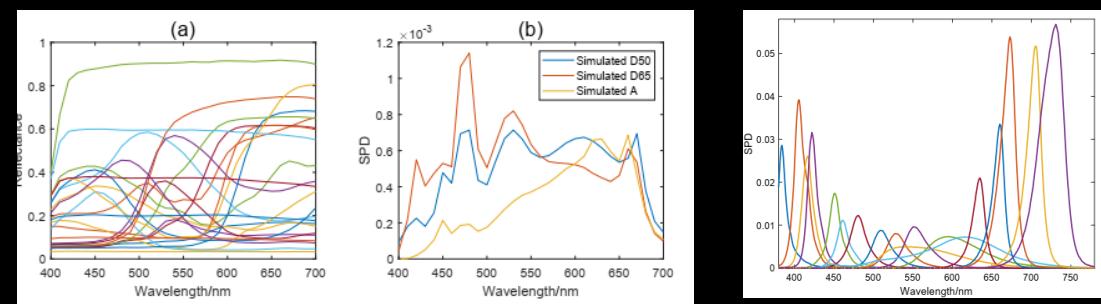
Xenon continuous source + monochromator with a 5-nm bandwidth
TSR: 5-nm interval and bandwidth.

Measuring Spectral Sensitivities D= S E r

- Optimised PCAs for camera spectral sensitivity, H. Fan, etc, JOSAA 40(2023) 1515-1526
-

Table 4. Accuracy of Spectral Sensitivity Estimation Using Different Methods and Different Color Samples in the Practical Experiment

Samples	Method (Order)	SE					
		R	G	B	Mean	RGB Error	ΔE_{00}
LED	Classical PCA (2)	17.3%	8.6%	6.3%	10.7%	1.72%	1.23
	Weighted PCA (2)	7.4%	7.0%	4.3%	6.2%	1.37%	1.11
	Classical PCA (4)	6.4%	7.4%	6.4%	6.7%	1.77%	0.83
	Weighted PCA (4)	8.7%	6.9%	5.6%	7.1%	1.31%	0.68
	Fourier (10)	12.4%	6.7%	7.6%	8.9%	1.29%	1.22
	Polynomial (11)	13.0%	7.3%	8.3%	9.5%	1.15%	0.90
	Radial (8)	10.0%	7.0%	7.2%	8.1%	1.14%	1.07
	Regularization	10.5%	6.9%	9.1%	8.8%	1.43%	1.27
MCCC	Classical PCA (2)	13.3%	8.9%	7.1%	9.8%	1.42%	0.98
	Weighted PCA (2)	6.9%	7.3%	7.2%	7.1%	1.35%	0.66
	Classical PCA (4)	16.4%	9.6%	9.2%	11.7%	1.56%	0.75
	Weighted PCA (4)	7.3%	9.2%	9.4%	8.6%	1.45%	0.60
	Fourier (7)	20.3%	9.2%	8.6%	12.7%	1.54%	0.65
	Polynomial (7)	49.2%	13.2%	13.8%	25.4%	2.70%	3.80
	Radial (6)	12.4%	8.8%	14.2%	11.8%	1.52%	0.84
	Regularization	23.6%	13.6%	19.3%	18.8%	1.56%	2.50



Linear modelling via basis functions

- The colour formation equation: $D = SEr$

- We can express reflectance r as:

$$r(\lambda) = a_1 B_1(\lambda) + a_2 B_2(\lambda) + a_3 B_3(\lambda) + \dots + a_n B_n(\lambda)$$

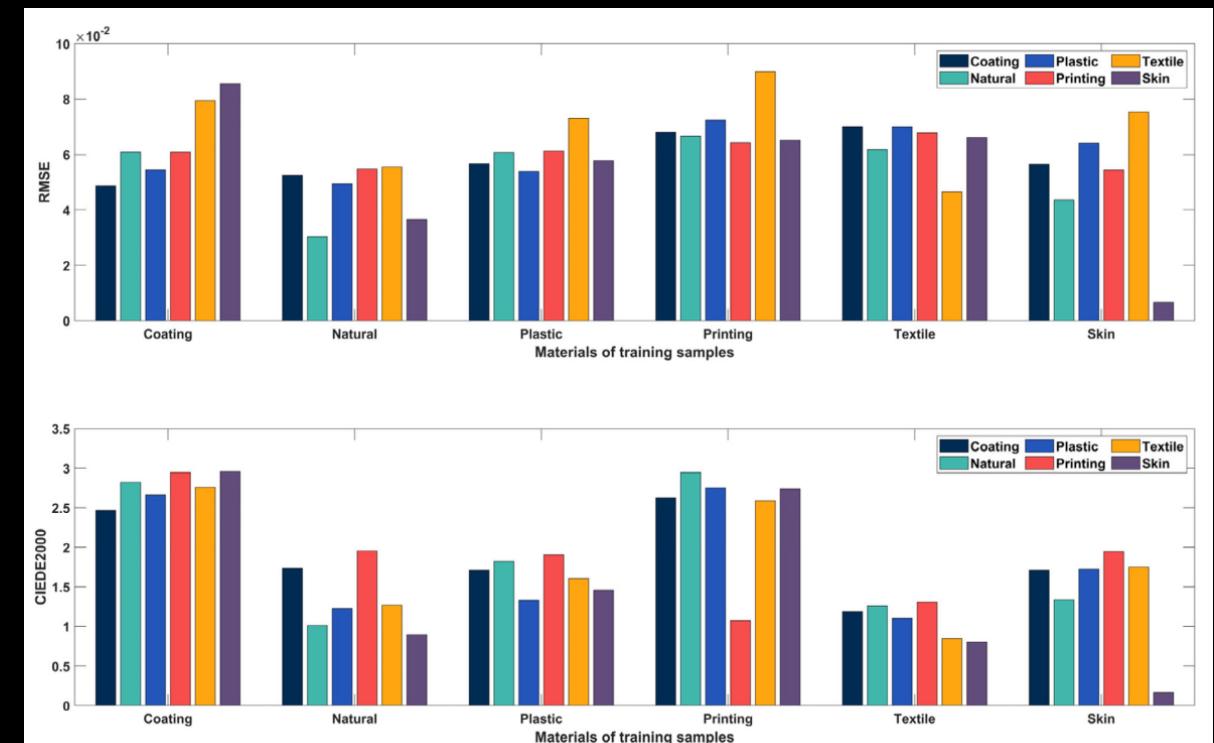
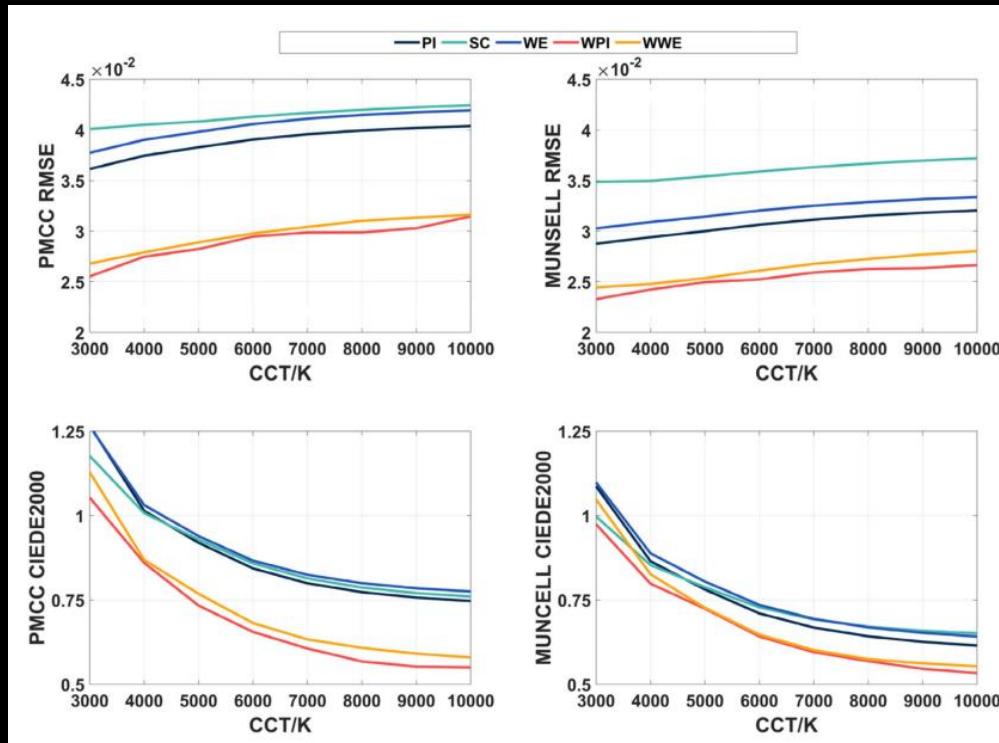
- $B = [B_1(\lambda), B_2(\lambda), B_3(\lambda), \dots, B_n(\lambda)]$ set of **Basis functions** common for all reflectances based on **material datasets**
- $a = [a_1, a_2, a_3, \dots, a_n]$ set of **weights** specific to a given reflectance

- $D = SE Ba^T \rightarrow a^T = [S E B]^{-1} R \rightarrow r = Ba^T$

Methods to estimate spectral reflectance using databases under different illuminants Xu et al. CRA (2023) DOI:10/1002/col.22859

D= SE \mathbf{r}

- Smooth constrained (Sc); Pseduo Inverse (PI) method; Weiner (W) method; Weighted PI (WPI); Weighted W (WW)



SCOPE

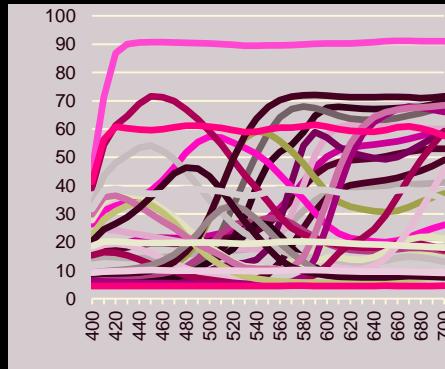
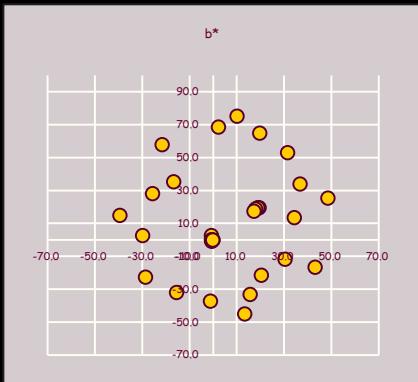
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The new preferred memory color (PMC) chart

M. R. Luo, (2024) CRA, <https://doi.org/10.1002/col.22940>

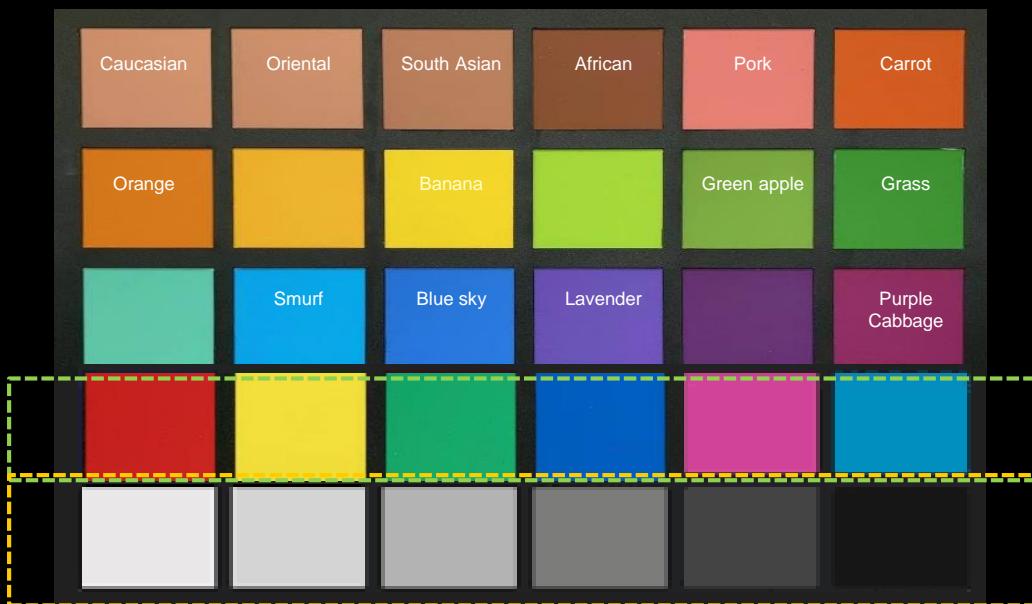
$X = M E r$



$X = M E r$



$D = S E r$



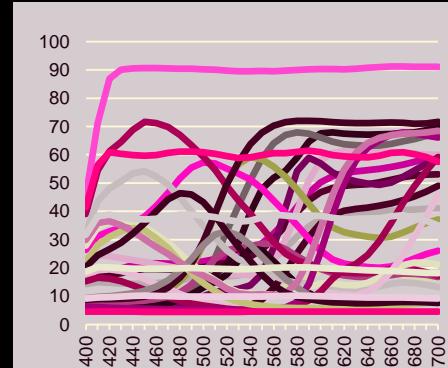
Memory colours

Reference gamut

Neutral colours

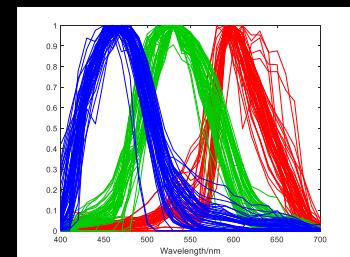
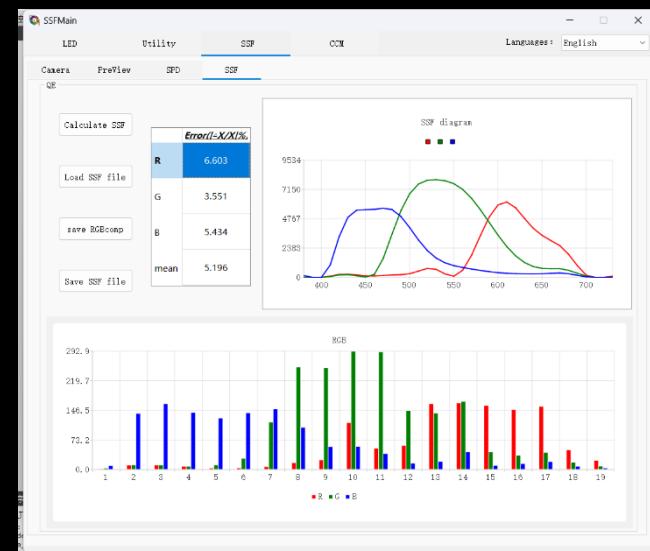
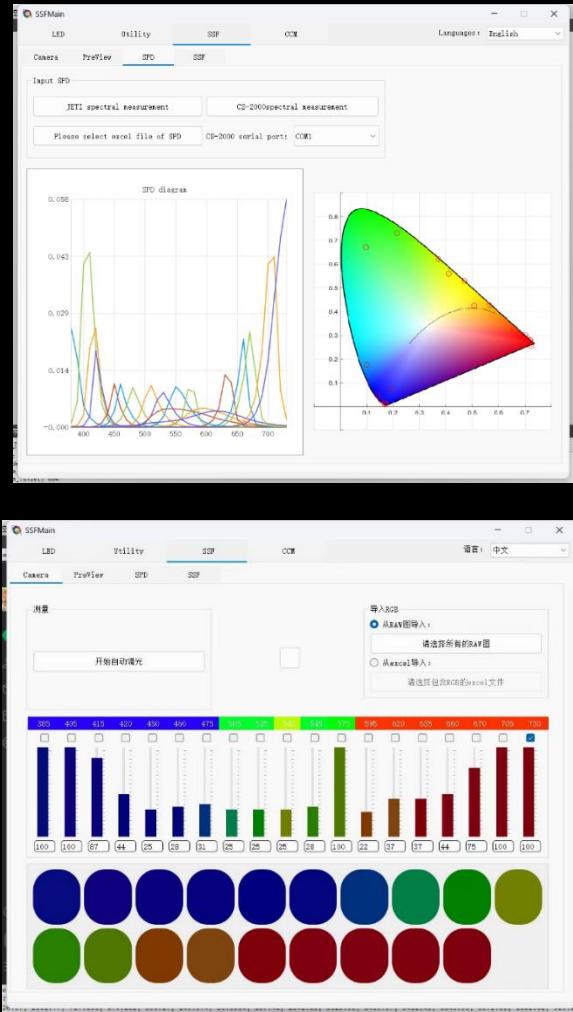
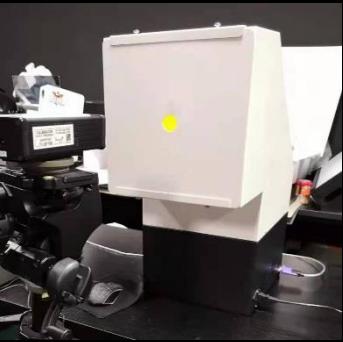
Preferred Memory Calibration Chart (PMCC)

X = M E r = = M L



Measuring camera SSF in operation

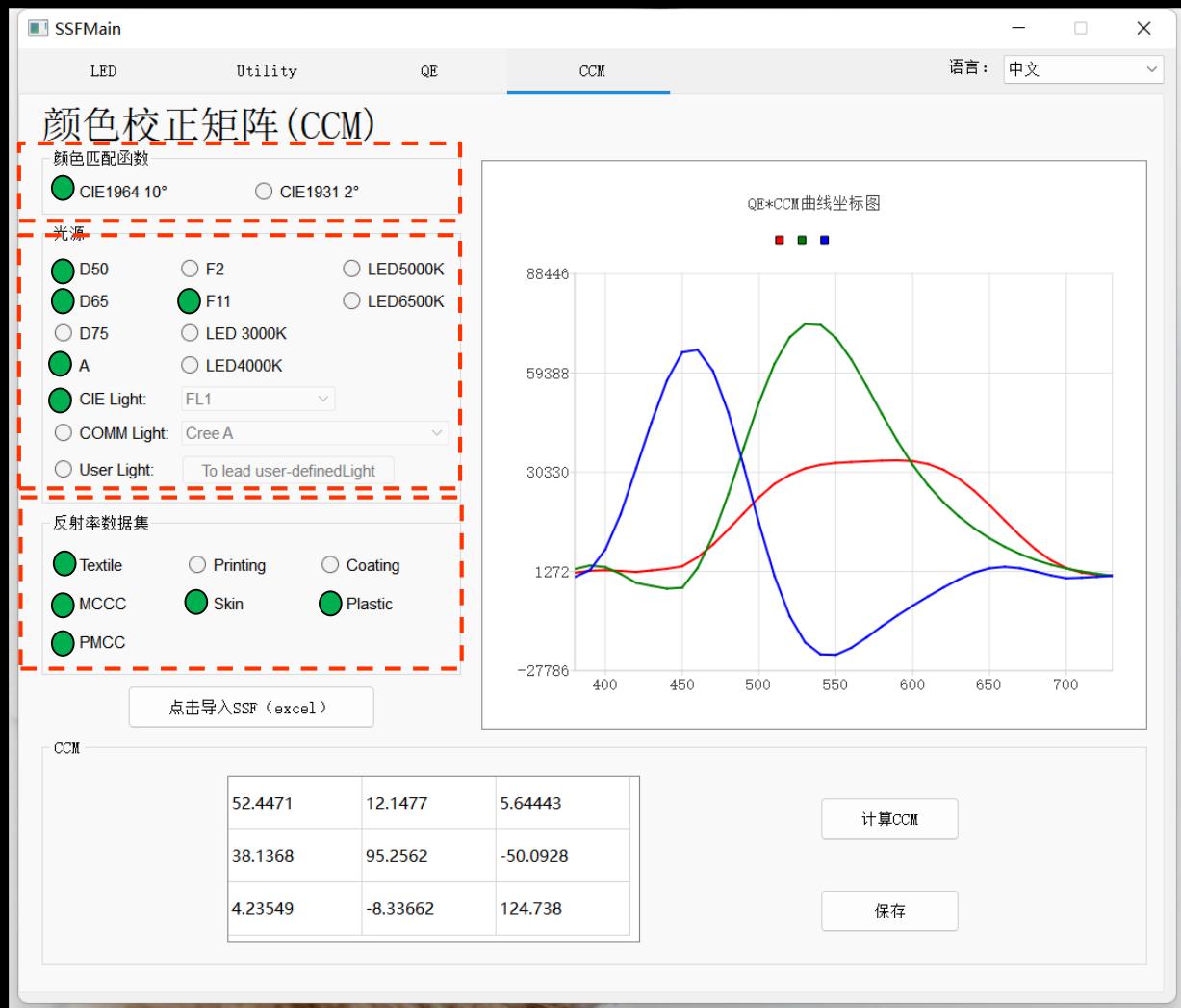
D = S E r



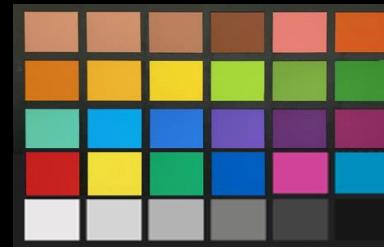
Camera characterization

From SSF to compute CCM for an illuminant, material set, a CMF

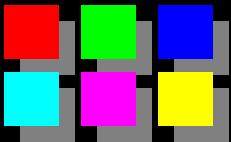
CMF
SPD
R



PMCC



MCCC	PMCC	printing	coating	plastic	textile	skin	natural	Total
24	30	67568	6187	5338	11773	9267	743	100930

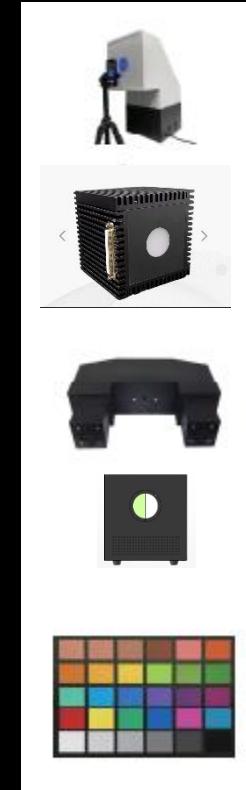


Study at ZJU-CEL



□ Colour science and engineering

- UCS: Comprehensive/Simple, Uniformity/hue linearity
- CAM: HDR, Un/related, 2D, CC
- Platform: CM, AWB, CAM, GMA, PCR
- CMF: CVDs and CVNs



□ Spectral tunable LED technology for research

- Vision: Colour matching function (CMF), Low vision
- Sensor: Design, characterisation (SSF)
- Display: Design, Display-primary
- Lighting: fidelity, preference
- Vision health: Low vision lighting and glasses
- Instrument: Multi-spectral imaging system

Thanks for your attention!



www.thouslite.com

<https://cel.zju.edu.cn>