



ICC Display & 3D Print Meeting MAY 06 2016

# **Color Gamut Mapping for 3D Printing**

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#### EDUCATION

- B.S. in Electronic and computer engineering, NTUST 2010-2014
- Master in Color & Illuminance technology, NTUST 2014- 2016

#### **RESEARCH INTEREST**

- Color imaging processing
- Cross-media color management system

#### **RESEARCH PROJECT**

- Color gamut mapping for full color 3D printing
- Color reproduction from textile and tile
- System implementation and development of a photo curable Color 3D Additive Manufacturing Technique





#### PROJET<sup>®</sup> 460PLUS PROFESSIONAL 3D PRINTER



Build envelope capacity (W x D x H)	8 x 10 x 8 in (203 x 254 x 203 mm)
Color	White (monochrome)CMY
Resolution	300 x 450 DPI
Build material	VisiJet PXL
Layer thickness	0.004 in (0.1 mm)
Min. feature size	0.03 in (0.8 mm)
Max. vertical build speed	0.9 in/hour (23 mm/hour)
Number of print heads	2
Draft printing mode (monochrome)	No
Number of jets	604
Material recycling	Yes
Automatic build platform cleaning	Yes



Integrated



#### **NO COLOR MANAGEMENT**





### Display



#### PROJET<sup>®</sup> 460PLUS 3D PRINTER

#### Printed













## Finding the Gamut Testchart



### Gamut : range of realisable colors



### Printer's Gamut









## Model











### **Device Dependent Color Transformations**







### **Device Independent Color Transformations**







### **ICC** Profile

ICC profile is a set of data that characterizes a color input or output device, or a color space.

characterizes a color input device





characterizes a color output device

CIELAB or CIEXYZ





### **Printer with CMS**

#### Input model





Source profile





**3D** Printer







## PROJET® 460PLUS 3D PRINTER → No CMS

Do the adjustment on the 3D model's texture















## We are Going to Do Make the LUT for from PCS to RGB



**Gamut Mapping** 





## We are Going to Do Make the LUT for from PCS to RGB Seamut Mapping

Clipping

• Hue-angle Preserving Minimum  $\Delta E_{ab}$  Clipping (HPminDE)

 Chroma Dependent Sigmoidal Lightness Mapping and Cusp Knee Scaling (SGCK)











## Color Management Method Clipping



Find the minimum distence inside the printer's gamut





### Color Management Method HPminDE

STEP 1



#### Find the hue angle

#### STEP 2



Find the minimum distence inside the printer's gamut





### Color Management Method SGCK



P.





## Color Management Method SGCK -Lightness Adjustment





Input





## Color Management Method SGCK -Lightness Adjustment









## Color Management Method SGCK -Lightness Adjustment



**Green Line** 







## Color Management Method SGCK -Color Mapping



90% of the Printer's Gamut

Inside : Hold Still

Outside : Do the Mapping







## Color Management Method SGCK -Color Mapping



Many colors look the same after mapping





## Color Management Method SGCK -Color Mapping



**50%** of the Printer's Gamut

Inside : Hold Still

Outside : Do the Mapping







### Result



### Initial texture



Clipping



HPminDE



SGCK



Result



#### Initial texture





Clipping

HPminDE

3

SGCK











### Psychophysical Experiment

#### Monitor : EIZO ColorEdge SG232W set to sRGB

#### 12 observers

Ambient light condition was set in the dark room

Color Viewing Light Booth - D65







### Psychophysical Experiment - Pair Comparison Method





Clipping





HPminDE



SGCK















# Conclusion





#### Conclusion

#### SGCK is the best method for the 3D printer







