

Consistent Color Appearance

Psychophysical experiment design

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Outline

- 1. Background
- 2. Research Goal
- 3. Experiment design
 - Experiment 1
 - Experiment 2

Background







Consistent color appearance

Subject evaluation

Object measurement

Background



Image complexity

Smoothness

Consistent color appearance

Tone

Color rendering

Gamut mapping

color

Color balance

Light source



- 1. Collect visual data for metrics evaluation
- 2. Investigate gamut mapping's influence on different image's CCA (or other attribute's)
- 3. Find the visual boundary for the CCA

Experiment Design





Fixed conditions:

- Viewing geometry: 0°:45°
- Light source: D65 in LED lighting booth
- Substrate: white paper
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Variables:

- Gamut mapping method
- Images
 (skin tone, fruits and vegetables, natural scene, neutral image and so on)







Exp1



Samples (hardcopy)

4 images

6 printers one set

5 gamut mapping method —

5 sets

Pair comparison

10 pairs

40 pairs



Procedure

Adaptation 1 min in lighting booth

Compare two sets from one image, which one looks more consistent?

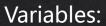
Repeat 10 pairs

Repeat 4 images



Fixed conditions:

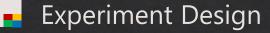
- Viewing geometry: 0°:45°
- Light source: D65 in LED lighting booth
- Substrate: white paper
- •



- Gamut mapping method
- Images
 (skin tone, fruits and vegetables, natural scene, neutral image and so on)







Exp2



Samples (hardcopy)

4 images

6 printers

5 gamut mapping method

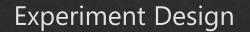
Compare with reference sample

120 samples

120 pairs

Reference sample:

Display the target image in iPad







Procedure

Adaptation to lighting environment for 1 min

Judge the difference between reference and samples (scale shown below)

Change sample, rating again

Rating	0	1	2	3	4	5	6
meaning	No difference at all	Just perceptible difference	Perceptible difference	Just acceptable difference	Unacceptable difference	Just intolerable difference	intolerable difference

Thank you!

